
Subject: WW - I would pay \$\$ for a tutorial

Posted by [Anonymous](#) on Wed, 24 Apr 2002 13:04:00 GMT

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Also it seems no one can do alpha blending, which I would really like to do. Greg H. said how to do it, but I'm just slow i guess because it didn't work for me. Doesn't have to be very much, but I'd like step by step, or like some sort of a manual instead of: 1) Place object controller a) Move object down Z 41 spaces 2) Generate Pathways 3) Place Weapon spawn 4) Insert Beacon locations 5) Your done! What did we just do?? I understand most of it well, because I'm pretty quick on that stuff, but if we don't know what we are doing we can't debug the problems. BTW - Where are the beacon placing objects/zones/icons? How do I add them?
