
Subject: WW - I would pay \$\$ for a tutorial

Posted by [Anonymous](#) on Fri, 24 Jan 2003 21:11:00 GMT

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quote:Originally posted by Ingrownlip:Also it seems no one can do alpha blending, which I would really like to do. Greg H. said how to do it, but I'm just slow i guess because it didn't work for me.Doesn't have to be very much, but I'd like step by step, or like some sort of a manual instead of:1)Place object controller a)Move object down Z 41 spaces2)Generate Pathways3)Place Weapon spawn4)Insert Beacon locations5)Your done!What did we just do?? I understand most of it well, because I'm pretty quick on that stuff, but if we don't know what we are doing we can't debug the problems.BTW - Where are the beacon placing objects/zones/icons? How do I add them?Hahaha, what a newb!
