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Subject: Black Eagle Model first attempt

Posted by [Anonymous](#) on Thu, 25 Apr 2002 13:16:00 GMT

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thanx for the input yes i see the boxy bit u mean at the back but im not putting lots of curves in because the image i was modelling from isnt curved and the F22 is boxy triangular! ive moved the tail fins up a notchNow can some1 tell me does the Editor make a DDS file out of the Textures applied?

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