Subject: Renegade Tutorial.gmax Problems - Pics included
Posted by Anonymous on Fri, 26 Apr 2002 23:21:00 GMT
View Forum Message <> Reply to Message

1- about ramp, make your own ramp 2- oblisk texture: just adjust it with uwv modifier...3- barrack barbed wire: normal4- Footblocks have a messed up UVW map.... i suppose its westwood fault just mess up with uvw map stuff