Subject: Ok People PLEASE HELP!!!
Posted by Anonymous on Sat, 27 Apr 2002 21:46:00 GMT

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I've posted about this subject b4 but it wont work...How do you make tiberium fields in gmax that actually work?...eqvalisers tutorials didn't work unless im doing something wrong!...am i suppose to lower the plane and put the tiberium texture on another plane or am i suppose to put the tiberium texture on a box?...please someone HELP!...ill stay here checking to see if someone replies!...so if you need to know something that I can tell you that would make it easier for you to help me let me know!