Subject: AI for MP (UPDATED)

Posted by Anonymous on Tue, 30 Apr 2002 13:18:00 GMT

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You mean like spoonbots for tribes? Spoonbots for tribes use's tribes built in coding system to create bots of certain classes and stuff like normal players. You just have one problem spawning players in renegade.....they start as soliders and dont change unless they buy it. How do you suggest you get past the spawning things in the game?