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Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Thu, 02 May 2002 08:46:00 GMT

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sorry about the delay, was working on the program last night and kinda got lost in the mood. anywayz, basically yes and no. At the beginning of the game there will be several drop points with custom scripts added to them throughout the map. From there there will be helicopter, parachute, and a-10 dropoffs of ai wearing a custom script there. i hope that this may help a little, not wanting to divulge too much as it is taking some time for me to do this proggy. Anywayz, i have gotten several requests for progs to replace the batch files and if anyone would like me to do that for them please send me an email at [tanderson54@hotmail.com](mailto:tanderson54@hotmail.com) with a copy of the batch file (in \*.txt format please) and any scripts you would like to rotate and it should only take me like a couple of days to complete. Thanks again Dante

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