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Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Sat, 15 Jun 2002 16:28:00 GMT

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Hmm, there are some stupidity problems with the bots though, aka non-disarming of C4, nukes... as well as a certain... disregard for what they repair lol. I was in the Nod base with my mammoth, and sat in front of an engine, who repaired me the whole time while I was wrecking his base and killing those pesky mendoza/raveshaw teams. It was pretty funny though That, and infantry clump together way to much, when I first got in the map, I got a havoc (this was on hard) and shot 6 guys with one bullet. They line up in a row near their tunnel exit...

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