
Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Sun, 16 Jun 2002 11:43:00 GMT

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hha finally somebody mentions the AI snipers, i wondered when anyone would they are not the smartest snipers in the world, but it is a step hopefully i will be able to work on tomorrow (it's fathers day for all of those who forgot, get off of your computer and spend the day with your dad) today have cookout uhmm...oh yeah thanks for all the great mentions, all of the units ARE _Skirmish units so i don't need the mks_soldier scripts but thanks uhmm...well off to barbeequulaterz DanteCnC_Field_AI to be released proly tonight Then i will start work on CnC_City_AI, hopefully with flying
