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Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Mon, 17 Jun 2002 08:05:00 GMT

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I found a bug in the program. Sometimes, in AI altering mods, when you shoot more than 1 thing, your score and credits are set at zero, and no damage is dealt to the target. I'm just reporting that in the next version, when you're trying to fix the engineers, see if you can find the route of that problem. Thanks!!

-psy

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