Subject: AI for MP (UPDATED)
Posted by Anonymous on Sat, 13 Jul 2002 06:12:00 GMT
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dly?the whole point of me making the AI bots is to learn tactics and better your skills when you are
playing on a 24 person map, so flying vehicles & bots are a waste of time until i can get the
vehicle bots working   Dante [July 13, 2002, 06:30: Message edited by: Dante]