
Subject: my upcoming map : Urban Chaos!!!!
Posted by [Anonymous](#) on Wed, 01 May 2002 19:35:00 GMT
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hum took me about 5 h to make all the stuff!!now need to put texture, materials and maybe some object (bed, stair, table...) and reduce poly count. now it have 8000 poly. after optimization almost 1000![May 01, 2002: Message edited by: Francois]
