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Subject: vehicle fire animations (Hjelstrom? Dev?)  
Posted by [Anonymous](#) on Fri, 03 May 2002 04:50:00 GMT  
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heh, g that's in gmax, you can animate anything you want in gmax, but that doesn't necessarily mean it'll work in Renegade, which is what I'm asking [ May 03, 2002: Message edited by: Sadistic\_Turtle ]

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