
Subject: About Vis in Commando.....

Posted by [Anonymous](#) on Mon, 06 May 2002 14:33:00 GMT

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Are there any Tut's out there concerning Vis? I've been able to get the tops of buildings showing for an Air Map, but Get some glitchy video and frame dropping in certian areas. The Auto Generate Vis Points always crashes about 80% through on multiple maps. Does anyone have any basic information????
