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Subject: Nod & GDI Heli-Pads

Posted by [Anonymous](#) on Wed, 08 May 2002 13:49:00 GMT

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quote:Originally posted by Bumpaneer:Yeah Stone I named the meshes after the prefix the controller was looking for.Can you e-mail that .w3d file to me, so I can try it out on my map and make it operational?If I could use the .gmax file too, I could see about making a GDI version so that both sides have Helipads now...I'd really appreciate you giving me those files, and of course, all due credit will be given to you in the readme file for my map.

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