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Subject: Nod & GDI Heli-Pads

Posted by [Anonymous](#) on Wed, 08 May 2002 14:14:00 GMT

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quote:Originally posted by aircraftkiller2001:Got an idea.Make a new controller. Copy the air units ONLY for the controller. Replace things for the Helipad as necessary...Then, HOPEFULLY, the aircraft will spawn at the Helipad. I bet that would work! How can we make it so the vehicles spawn there? Is that an option in the controller?

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