
Subject: New versaiion of DaeMoNiC mod, huge update includingname chan
Posted by [Anonymous](#) on Fri, 17 May 2002 10:58:00 GMT

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Well... your map had a LOT of bugs but I'm sure I will be able to list a few... (hundered)Right lets start from the first map (the maze)GDI:The Commache (something like that) gets stuck in the Weapons Factory sometimes but not all the time.To solve the problem I can only think of removing it (This also goes for the hovercraft)Nod: (not NOD)The stealth Aircraft (sorry forgot it's name) spend too long hovering above the red part of the Air Strip this can cause problms because it can be hard to get inside.Another bug from the stealth Aircraft is that if you are under it when it finally lands you seem to teleport to another building (I went to Tiberian Refinery and Hand of Nod)Also The missiles that it drops dont do any damage to building (havent been able to test them out on infantry) and if you are too low they will fall through the floor.The recon bike is too weak, it needs a little more health.Whole Map:Fly too high and you will get stuck and have to press E to go back down.You can fly off the map and ven go under it.The maze Is not that great and the walls look like the paper in my printer, I would remake the maze with a new model and make it bigger.with more secrets in.The Trench map:TOO many guns it is very hard to get past but not inpossable, I got behind the PP and used deffence to my advantage by making them destory the Power plant, Tiberian Refinery and Helepad.The city map:Needs more detail and stuff because it is a little boring, it would be nice to scrap the whole of th middle and replace it with a building with a maze inside that gose up and down, the only bug I found was that the recon bike gets stuck if you drive by the ladder into the building on the right exit to Nods base (didnt try the others) also GDI Weapons factory and Tiberian refinery are too close together.I didnt have time to try any other maps but I will later.Also on one level a PP was right up against the wall giving just enough room to get in.Apart from that everything else looks ok to me but I have pronbally missed stuff.If you want any more info my e-mail address is super_dan023@hotmail.com (also my MSN) and my AOL messenger name is Super Dan023EDIT:My fingers really really really hurt now lol.[May 17, 2002: Message edited by: Super Dan]
