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Subject: End to beta maps.

Posted by [Anonymous](#) on Thu, 16 May 2002 20:32:00 GMT

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Rekon,my number of posts here has nothing to do with what I know. And to whoever, I know this isn't most communities. This community would best be described as a toddler still in need of diapers. Young communities make mistakes. We are only human. BUT...I have been in the gaming business long enough to know of what I speak. Shogo had a problem with Monolith and LithTech not wanting to release anything to modders. Shogo had a problem with excess beta maps(less than I've seen here). Where is Shogo now? It sold more copies than Renegade. The community was much larger. So what happended? Just all that I named above. I work in the games industry and have for years. I see where this is heading and I am trying inform the community so that maybe we don't make the same mistakes as others. Or is the Renegade community just gonna be another "I'm gonna buck the system and do as I want" community? Do I have to point out other games that have gone the same route? So please, heed a warning from an old man who has seen a little more of the gaming world than you. I'm trying to help.KP

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