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Subject: Tutorial: Aggregates & Emitters -- Please Comment

Posted by [Anonymous](#) on Fri, 07 Jun 2002 14:52:00 GMT

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Nice stuff. However i encourage having all new maps being as unique as possible... I agree with Zavian on this. Your mountain looks cool, but you should keep it for yourself, use it in your own map, that way your map will be unique. I mean, other people can make their own tunnels can't they? It ain't that hard, it's just a bit of sculpting...

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