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Subject: Some map help needed plz

Posted by [Anonymous](#) on Fri, 07 Jun 2002 05:33:00 GMT

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Okay I new here and this is my first post. I've been making a map using the buildings with ramps template and I have a couple of questions.1. When I used the above template the textures are missing in gmax but will appear when I export it to the commando editor. Is there any way of getting them to appear in gmax?2. I want to make a box with each side having different textures. Is there anyway of appling a texture to a single side of a box without having to make 5/6 planes.Thanx for your help

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