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Subject: New Aircraft Dog-fight Mod Started

Posted by [Anonymous](#) on Tue, 11 Jun 2002 21:44:00 GMT

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okay. one problem im having with finishing it... cause in the water i have a buch of death zones... but i noticed in a ww level they have a tiberium zone thats big... but i dont know how ot make it taller... i can make it bigger north-south-east-west but not taller... cause im using the deathzone to kill any infantry who think they can survive in the water... and the underwater vehicles are immune to it.but if all else fails... then ill just make a death zone on the bottom and one more above that... so the infantry cant just jump their way through...

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