Subject: Will adding presets in Commando beyond the original map let

Posted by Anonymous on Mon, 17 Jun 2002 09:32:00 GMT

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quote:Originally posted by NameHunter: quote:Originally posted by aircraftkiller2001: quote:Originally posted by NameHunter: quote:Originally posted by aircraftkiller2001: quote:Originally posted by NameHunter:You can probally use mix but it will also probally really mess things up. WW said that it you shouldn't use mix for maps because of diff bullet speeds etc could cause some crazy things in Renegade and all I think.Stop spamming...I'm not spamming. When I made my mod did I make a diff topic for every little thing about it? I didnt go Humm-vee Warz released! and then 5 min later New screens for the Humm-vee Warz Patch! I didnt do that,I kept it under one topic. Alot unlike you.You registered not even 15 days ago, and you have over 500 posts. That's more than spam, it's annoying, so GTF out of here or stop spamming, you n00b.I am not going to dare even fight with you. But ya know what is also annoying? Constantly seeing it's Nod not NOD.That's because it is Nod, not NOD. It's also like you're a spammer. Both are facts.