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Subject: Will adding presets in Commando beyond the original map let  
Posted by [Anonymous](#) on Mon, 17 Jun 2002 10:23:00 GMT

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quote:Originally posted by Havocman: quote:Originally posted by aircraftkiller2001:  
quote:Originally posted by NameHunter: quote:Originally posted by aircraftkiller2001:  
quote:Originally posted by NameHunter:You can probably use mix but it will also probably really  
mess things up. WW said that it you shouldn't use mix for maps because of diff bullet speeds etc  
could cause some crazy things in Renegade and all I think. Stop spamming...I'm not spamming.  
When I made my mod did I make a diff topic for every little thing about it? I didnt go Humm-vee  
Warz released! and then 5 min later New screens for the Humm-vee Warz Patch! I didnt do that,I  
kept it under one topic. Alot unlike you.You registered not even 15 days ago, and you have over  
500 posts. That's more than spam, it's annoying, so GTF out of here or stop spamming, you  
n00b.I though you where Cool Aircraft Killer.. But your not.. your Turning in to that LOSER THE  
BUZZER.. WTF IS WRONG WITH YOU LATTLY? you been attacking the Poor Kid.. when he is  
just trying to help you.. Shame.. on.. youHe's not trying to help, he's just saying: 'Well I think it  
does this and that and WS might have well i dont know maybe i think duh duh duh blah blah  
blah.'That isn't help. It's just spam.

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