Subject: old overlord thread
Posted by Anonymous on Wed, 19 Jun 2002 02:21:00 GMT
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hmm ACK, not sure if I've done anything to help you with MCT's or anything like that. I just have a simple terrain w3d file. I didn't add any Tiles or modify and Presets, just added the terrain. What I meant in my first post was that I had tried to add stuff as new tiles, however it created a bad mix file for the game. Also, this is a real shot in the dark, but isn't there already a tile in there for the com center MCT? You could use that... unless there's other stuff with it, they seem to like to do that.Sassa: Nope, decided not to add aircraft. They would be stupid here. GDI could just load into transports and jump out on the cannon, way too easy. I'll think about the bots...