

---

Subject: old overlord thread

Posted by [Anonymous](#) on Wed, 19 Jun 2002 09:34:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by BuBaJones:hmm ACK, not sure if I've done anything to help you with MCT's or anything like that. I just have a simple terrain w3d file. I didn't add any Tiles or modify and Presets, just added the terrain. What I meant in my first post was that I had tried to add stuff as new tiles, however it created a bad mix file for the game. Also, this is a real shot in the dark, but isn't there already a tile in there for the com center MCT? You could use that... unless there's other stuff with it, they seem to like to do that.Sassa: Nope, decided not to add aircraft. They would be stupid here. GDI could just load into transports and jump out on the cannon, way too easy. I'll think about the bots...No, not for the MP Communications Centers.

---