
Subject: Greg, About The Tools Update, Concerning Building Controller
Posted by [Anonymous](#) on Fri, 21 Jun 2002 16:14:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well, I'm at a standstill with my new map, C&C_Tropics. It's totally ready to go, except that my Communications Centers NEED a MCT piece to make the game recognize it as a MCT. I cannot add that and keep the map as a .mix file. Will this be fixed? Will we be able to add new building controllers and keep the map as a .mix file? I have Tiberium Silos and I want to add those as well, but that isn't possible without making a new building controller. Also, is there a way to get EVA to announce that certain structures are under attack? Sort of how you shoot the WF with Nod and EVA announces it. I have Repair Pads standard with all of my maps and EVA will NOT announce that they are under attack. I want it in text and in audio, but I haven't found a way to get EVA to announce it via audio.
