Subject: -= TUTORIAL: How Do I Make A C&C Mode Map? =-
Posted by Anonymous on Wed, 26 Jun 2002 17:59:00 GMT

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Oh, See I didn't do that much with VIS and so I just figured...well thanks for the info.If you hide objects and export, the hidden objects will not be exported. This was just a simply way to explain.I especially like the "advanced" texturing stuff that I skimmed over. I think it really helps make things look better!