
Subject: GREAT NEWS AND INFO ON OMAHA!!

Posted by [Anonymous](#) on Sun, 04 Aug 2002 05:57:00 GMT

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-Nearly Completed!-Barb Wire around trenches.-Bunkers on beach.-Good ammount of defense for nod.-AI, for Nod And GDI.-In the very back of the map is the objective, to plant a beacon to destroy Nod's suppliment of SSM's and Aircraft, Simply plant the beacon near the SSM launchers and Cargo Planes And GDI wins!-But The mission might not be so easy with Nod's forces patrolling the beach. -----MAIN INFORMATION READ VERY CLOSELY!-This Level Is Based On TeamWork, I can Assure you it will not be easy to try to run a rambo thru the beach. You will die very quickly.-Either the flamers will get to you or the riflemen so be careful.-GDI's grenade launcher will be very useful in this mission.-Nod's Defense is the best thing that will keep GDI back so Nod, Repair your defense's don't let them down.-Also don't be stupid and jump on barbwire it hurts -No vehicles. Pure Infantry!-Go too deep in the water, Get hurt.-----THIS MAP WILL BE DONE VERY SOON!! [August 04, 2002, 06:15: Message edited by: Hitman021]
