Subject: Renegade: GTA3 - Counterstrike Mod
Posted by Anonymous on Wed, 23 Oct 2002 08:25:00 GMT

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Hmm, well, the problem is that people only join dedicated servers if there are already people there to play. If no one is there to play, then they leave. So what I may do is just start a non-decated server, so that people can play, even if they are the only one playing. Then more people are likely to join in.As for the progress of the mod, I'm thinking about dropping the "Terrorist" side of the mod, and making it strictly a Grand Theft Auto mod. Just two opposing gangs in Liberty City, with civilians walking around. Ammo would be found at AmmoNation of course, and Nukes at 8-ball. Or maybe I could keep it gang versus the police... i dunno.