
Subject: C&C_Ruins **V.3 Released** !

Posted by [Anonymous](#) on Fri, 06 Sep 2002 14:45:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yes, I was thinking the same thing about the glass on the Ruins, and the Trees are from the Renegade Mod art, I think its called Large Oak or something. As for the Pyramid, I might be adding something special to it.... I hope to get the Con yards working, I still need to do a alot of tut. reading. Thanks much for your reviews! Keep'em coming, good or bad Triforce
