Subject: Is it possible to trigger a sound via building aggregates? Posted by Anonymous on Sun, 08 Sep 2002 16:19:00 GMT View Forum Message <> Reply to Message

Try reading the W3D Tutorials in the HowTo folder. I think there's something about doing that with W3D Viewer.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums