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Subject: Renegade reflection map test on Glacier Flying...  
Posted by [Anonymous](#) on Wed, 18 Dec 2002 19:52:00 GMT  
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quote:Originally posted by aircraftkiller2001:It already has been. I use it in every map with a GDI Power Plant, or with something which requires reflection. However, this was bumped up to show CyborgDC that he was wrong. However, this topic doesn't mean anything but a small push for people start using it. The technique is entirely applied into a singleplayer structure (Which is also a GDI Power Plant) that was supplied by WS in Buildings.zip You didn't create it. You didn't develop it. You are not even supposed to gain credits for it. "Look, I used Boolean to transfer the effect of an object to the MP power plant, so I can use it on every map I make". That really takes much skill, congratulations.

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