Subject: Renegade racing project: (topic 2)
Posted by Anonymous on Fri, 20 Sep 2002 19:56:00 GMT
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Hey, I'm thinking of making this map foggy. It will impair visibility while driving to add just a little more excitement. Plus, I believe it will cut down on textures viewed, which decreases lag. That is a belief of mine at least. Unless fog uses more from your computer. I don't know. Anyways, here is a shot.http://www.geocities.com/steggyd43/fog_shot.html