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Subject: Renegade: Firestorm Announced, new building, HoN

Posted by [Anonymous](#) on Thu, 10 Oct 2002 00:12:00 GMT

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Very Nice models TriForce, can't wait to move around and find great hiding spots... that's one thing I think ren buildings lack.. good hiding spots.. if the base is not defended well enough and you have a chance to sneak in, hiding spots should be present as a reward.. I'm not talking about the maps where the entire map size is the entrance to the base, I'm talking about maps like Under, Field, Hourglass and such that have restricted access, so once in a building a spawner doesn't spot you so easily.

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