
Subject: C&C_Tempest, the first map to premier Stonerook's concep

Posted by [Anonymous](#) on Sat, 21 Sep 2002 18:33:00 GMT

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OMG OMG OMG!!!! It's PERFECT now!!!!!! Thanks Greg and Inny! Now ALL the explosions show up now and it's GREAT!!! Plus I added death zones below the bridge and you won't notice when you fall through the bridge,

lol.Screenshots:<http://www.renegademods.info/users/YSLMuffins/ScreenShot11.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot12.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot13.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot14.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot15.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot16.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot17.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot18.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot19.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot20.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot21.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot22.jpg><http://www.renegademods.info/users/YSLMuffins/ScreenShot23.jpg>Hehe I just included a screenshot of the Tiberium field because I'm so amazed at how well I did it, just like WW's. I used to think it wasn't possible!
