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Subject: Some update about the Ra2 mod for renegade  
Posted by [Anonymous](#) on Thu, 10 Oct 2002 15:03:00 GMT  
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working on the original conscript weapon (thompson M1), next thing i will finish and, texture all soviet tank the next week, and add some extras stuff like cool menu(yep a new one better than the 3d radar ive done first), and i will start to import Full animated model, the next week end, into the game...

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