Subject: ACK, or INGR. Help PLEASE Vert Paint Question Posted by Anonymous on Wed, 02 Oct 2002 11:50:00 GMT

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You can't. You'll have to make it two separate materials with the transition in between.So like gound1=dirt, ground2=gravel, ground3=tiberiumMesh splits in half. Assign mesh1=g1 w/ g2 and mesh2=g2 w/ g3.