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Subject: THE REAL C-130!!! look in my sig for it!  
Posted by [Anonymous](#) on Tue, 01 Oct 2002 17:37:00 GMT  
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Dude, it needs a lot of work. Refine it a bit more. Don't be afraid to use more polygons to round it with less midsections; IE: a cylinder with 18 sides and only one height section.

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