
Subject: ●●UPDATE!! Simpsons Theme Version 1.0 Released!●●

Posted by [Anonymous](#) on Wed, 02 Oct 2002 21:59:00 GMT

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The update is I have now replaced the spinning animated EVA logo in the main menu as well. I have updated the zipfile or you can just grab it yourself via http://cncrenegade.info/blazer/if_evagizmo.w3d Just throw that into your data directory What is it? You will have to get it and see...it fits the main menu though ----- original post -----Okay the weekend is drawing near, and I know how people like to try out new stuff on the weekends, SO I

feature of Renegade is that it can use MP3 for *ANY* game sound, if you put a RIFF header on it

Changes made to Main Menu, Load screens, and Game Sounds (Boink, Purchase, GameOver, Building Destructions, Vehicles and 1 Weapon). Don't worry, the original sounds are still there,

like, just remove the files. **Users of BlazeRotate will have to obviously disable rotation of these

probably do more work on this or agree to contribute it towards a TC mod if there is interest. Be warned that these are not normal wav files, so if you try to splice them or edit them with a normal editor bad things will happen. Let me know what you think, any problems, etc. <http://www.cncrenegade.info/blazer/Blazer-SimpsonsTheme.zip> [October 04, 2002, 02:03: Message edited by: Blazer]
