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Subject: HELP! PLEASE!

Posted by [Anonymous](#) on Sat, 05 Oct 2002 16:01:00 GMT

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I am applying textures to my maps in Gmax. When i export the map, the textures are replaced by the westwood skin. How do i fix this????? (nOTE: All the textures are in the editorcache folder)PLEASE HELP ME! I AM GOING CRAZY!

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