Subject: Cloning problems... Greg? Anyone?
Posted by Anonymous on Wed, 09 Oct 2002 11:49:00 GMT

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I have had the same Problem...and teh best way is you select all the cloned Objects and the go to the W3D settings there is a boy named Assingn Node Names. Select this and type in th first editbox a name and deselct the Pres/suffix boxes an let the assign Collison on. This will take affekt, that all you obejct will be named nameNNNwhere name is the typed name and teh NNN a upcountig number. an the best: all willget the same an correct collison settings.By teh way If y have generated Vis Sectors and cahcnege something in the levrls W3D file y must regenerate ist or set some maual vispoint ther werre the new Objects must be.Sorry cos of my bad language