Subject: WDUMP -- little used program that should be used more.
Posted by Anonymous on Sun, 13 Oct 2002 06:10:00 GMT
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For the new people out there - who are interested in animation/material effects/colors.In your Renegade Tools directory - there is a little known program called WDUMP ....this little program will allow you to look at W3D's that are all ready made - and see all the settings you need to duplicate the effects.So - for example - i wanted to duplicate the water effects on the Islands map (the tunnels).I used xccmixer to open the level - extracted the tunnel w3d and then used wdump to look at the settings.Instant effects.I have found that the W3D_Chunk_Vertex_Materials to be the most useful item. There really isnt a readme on this program - but if you play around with it - you should be able to figure it out.If you have any questions - just ask.*Kudo's to Gregg and Bumpaneer for help on this*