Subject: WDUMP -- little used program that should be used more.
Posted by Anonymous on Sun, 13 Oct 2002 15:11:00 GMT
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Wow, I've used this program before, but now I see it's potential. I can print off the vertex coordinates and assemble them into an ASC file. From there, I can convert it to 3ds (thus allowing me to use it in gmax.) It is a very useful program.