

---

Subject: Gmax's W3D Importer beta test team

Posted by [Anonymous](#) on Mon, 14 Oct 2002 19:39:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

authors will have the option to lock and authenticate their works. Could you give more details about that? Authors are going to be able to use some sort of lock to make the converter unable to convert his files? Some sort of protection for the files he wish to not be converted or edited by others? Yes, modellers will have the option to lock their w3d when exporting them so they can't be imported after. Although, I do not encourage anyone to use this. Instead you should only authenticate your w3d by signing it with the feature I will provide to do so. The signature will be safe as well, and won't be editable. If anyone exports a signed w3d it will keep the original signature for the author name and add a new "Modified by:" signature to it along with the modified date. Any unsigned w3d (Original WW models or models exported without my tool) that is imported will have the value "Unknown" for the original author, and will remain as "Unknown" once exported. I'm not going to give anymore details about that, since the less I say the safer it will be. Abjab

---