Subject: Weapons Explained
Posted by Anonymous on Thu, 17 Oct 2002 00:55:00 GMT
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Great work Francois, Have'nt checked those files yet.I'll try to have a quick look at them if I have time.I suspect that those f_ga_xxxx files are pure animation using the f_gm_xxxx for skeleton andf_ha_xxxx are probably using s_a_human skeleton.Anyway by this weekend some of you will be looking at those w3d, wich will get some realgood tutorial possible   see yaAbjab