Subject: Terrain or hierarchical model?
Posted by Anonymous on Wed, 16 Oct 2002 05:52:00 GMT
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quote:Originally posted by garth8422:Someone mentioned that you can make your textures DDS skins and that will help. I dont know if thats true, because I dont have a Photo tool that can use the DDS plugins. (old Adobe Version).Hmm, I wanted to do this to reduce the size of my .mix file, but all I got in Level Edit was a missing texture (the white Westwood logo.)