Subject: Terrain or hierarchical model?
Posted by Anonymous on Sat, 19 Oct 2002 13:05:00 GMT
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quote:Originally posted by scarface:Thanks Greg!   And, alright, heres a screenshot of the map:http://www.geocities.c om/scarface_modder/Screen8.jpgI have already posted images of this before. You can see the hogs and razor wire in the far right.This mod is about 80\% complete. I'm still working on the final meshes, and fixing up mistakes (there were alot of them). I still have level edit to work on.I hope to have the beta version out in a few weeks.   Btw, copy the url into you address box, UBB code isn't working for me.It looks nice.