
Subject: Realistic Water Making Tutorial - By Bumpaneer, StoneRook an
Posted by [Anonymous](#) on Mon, 21 Oct 2002 20:19:00 GMT

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I've managed to write a tutorial on how to make a realistic water, like WS used on Singleplayer maps with large help of StoneRook and Bumpaneer with the models development. The tutorial is in .DOC format, and contains a sample in W3D format so you can see what you can do by reading that tutorial. Textures included, as well as notes to get you started. The tutorial is STEP-BY-STEP with pictures to finish with your questions even before they appear in your head Inside there's also an example (Preview Pic.jpg) of what this water effect is capable of. Download Now! - 630kb. VERY big thanks goes to Bumpaneer and StoneRook to allow me to complete this tutorial. If you have any question about this tutorial, please ask it here. Enjoy! [November 06,
