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Subject: C&C Mines preview screenshots

Posted by [Anonymous](#) on Tue, 22 Oct 2002 19:10:00 GMT

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Alright, another WW map. Are you going to give those civilian stuctures a facelift? They look a bit boxy. Also, try not to have that square texture extend onto the peak of the buildings. Perhaps add a roof overhang on some of those. Map looks good, but the buildings are bugging me.

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