
Subject: How to save a map in .mix?

Posted by [Anonymous](#) on Thu, 24 Oct 2002 09:47:00 GMT

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Yes, always use TEMP instead of ADD, Make sure that all the files in the LEVEL folder have the same name of C&C_YOURMAP. only 1 map level per mix file. Cannot make any permanent changes to presets, IE custom Global Settings changes. (to modify HUD and stuff).and oh yeah, KANE LIVES!
